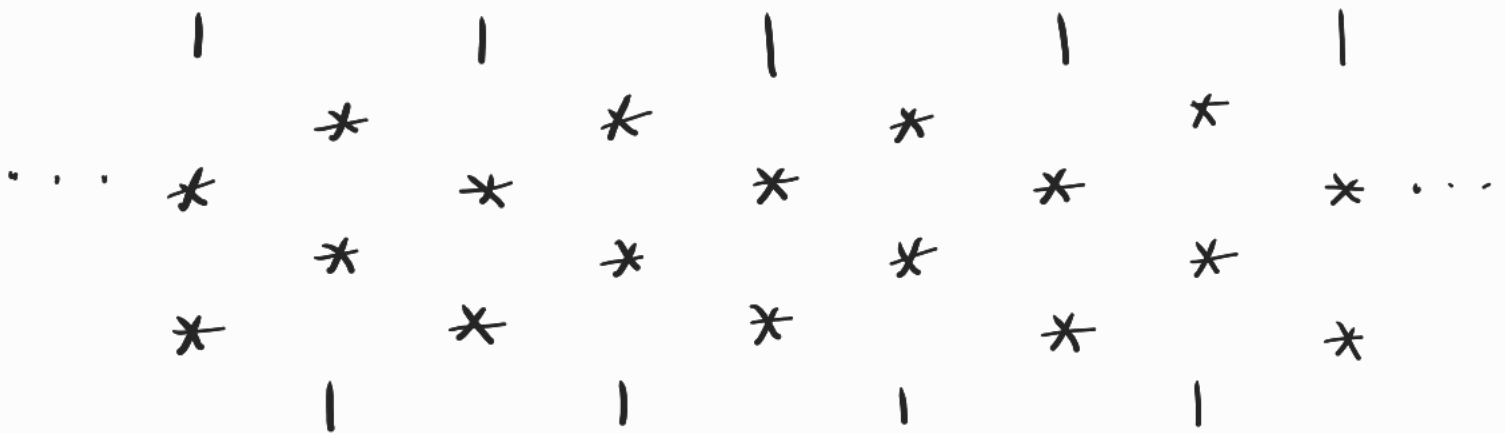


I. Frieze Patterns

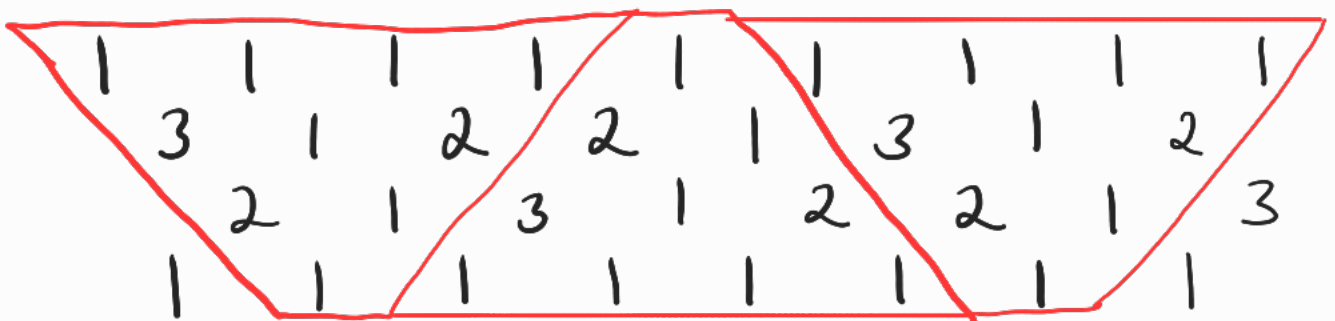
Defn: A frieze pattern of height n consists of $n+2$ rows of integers



such that any diamond $\begin{matrix} B \\ A & C \\ D \end{matrix}$

satisfies $AC - BD = 1$.

Example:

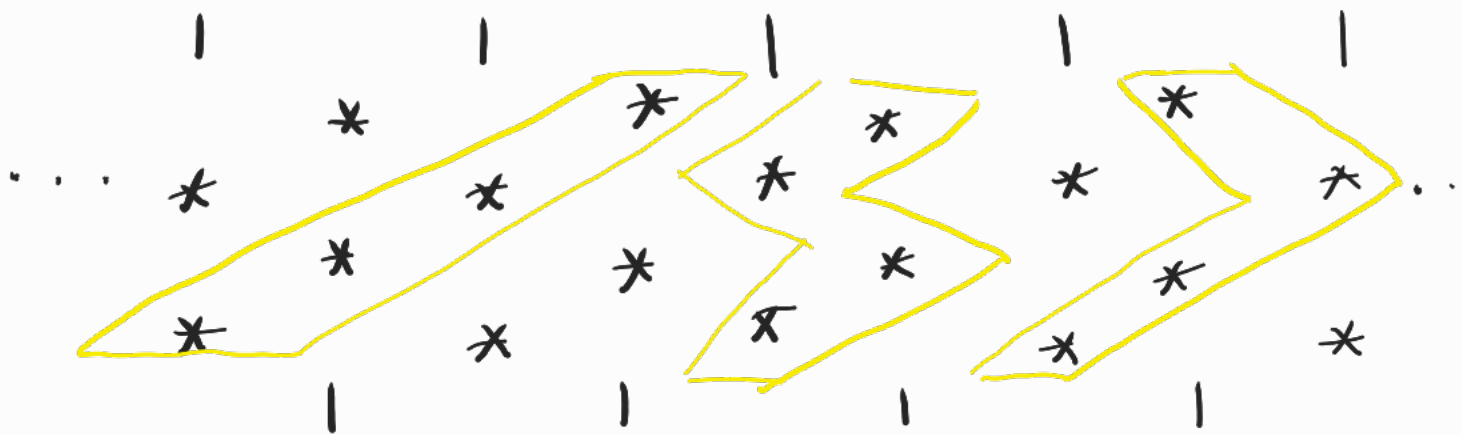


- have glide symmetry



- correspond to triangulations of $(n+3)$ -gon

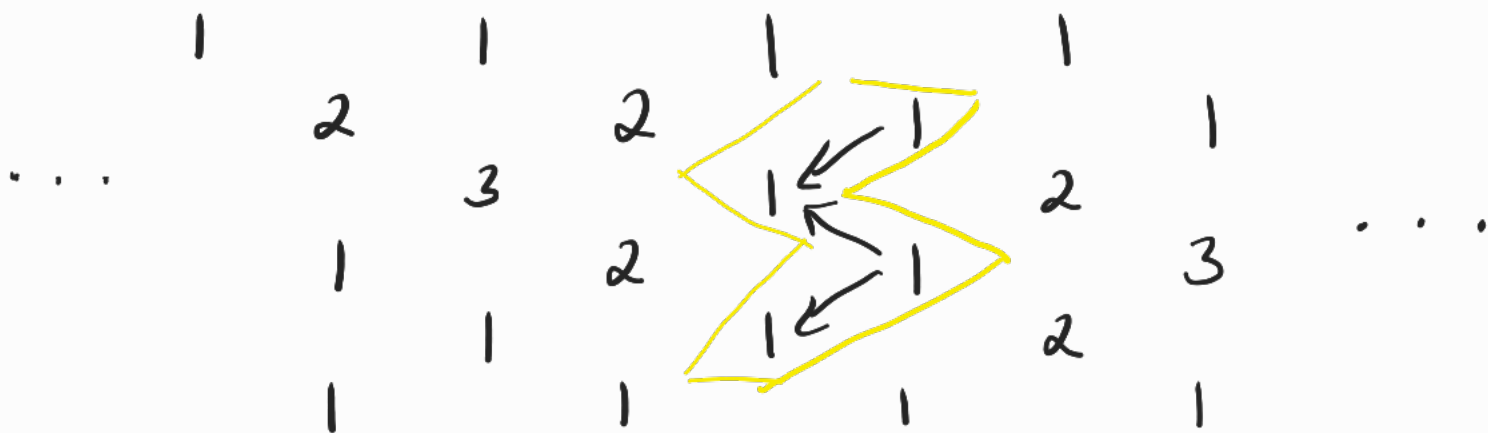
Interested in friezes from lightning bolts,
 one element from each row s.t. adjacent
 elements are from the same diamond



Prop: A frieze is determined by the entries
 in any lightning bolt.

pf: Can continue "completing diamonds"

Note: Most fillings of a l.b. will lead to
 non-integer entries. But miraculously, if we
 fill with all 1's, we get a frieze!



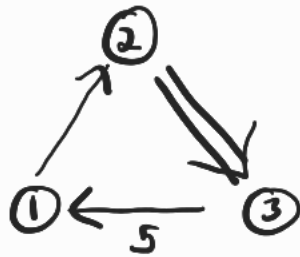
Very elegant proof via cluster algebras

II. Quivers

To construct a cluster algebra, we first need the initial data of a quiver.

Defn: A quiver is finite oriented graph with no loops or 2-cycles (multiple edges allowed)

Example 1:

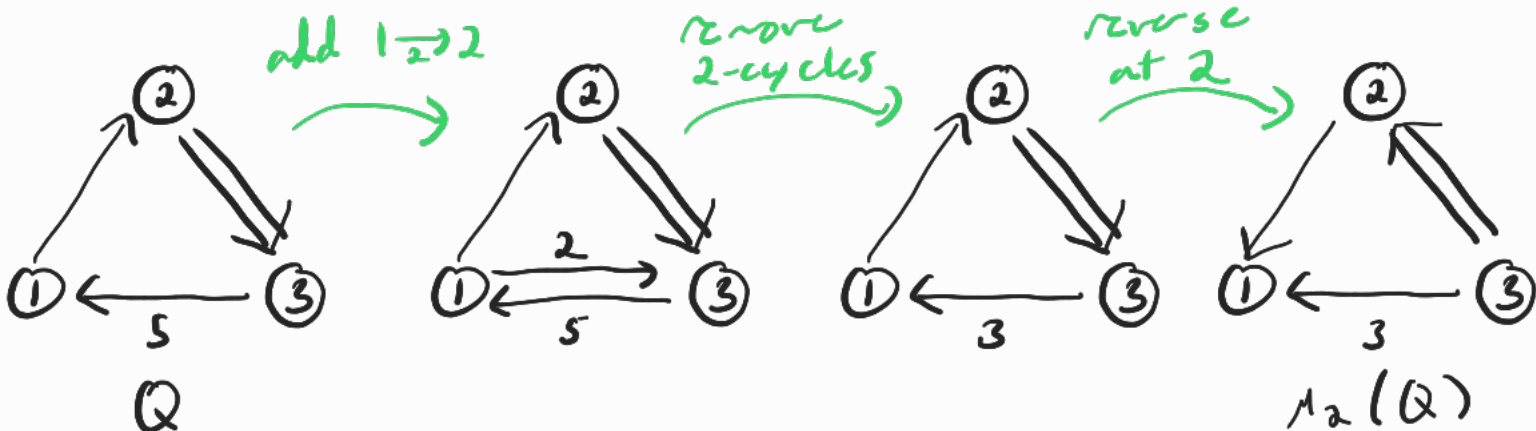


$Q \rightarrow \mu_j(Q)$

Defn: To mutate a quiver at vertex j :

- For each directed path $i \xrightarrow{r} j \xrightarrow{s} k$, add an arrow $i \xrightarrow{rs} k$ (cancelling opposite arrows)
- Reverse all arrows incident to j

Example 2: Take Q from Ex 1. Then $\mu_2(Q)$ is



Example 3: A source (resp. sink) vertex has all incident arrows pointing away from (resp. toward) it

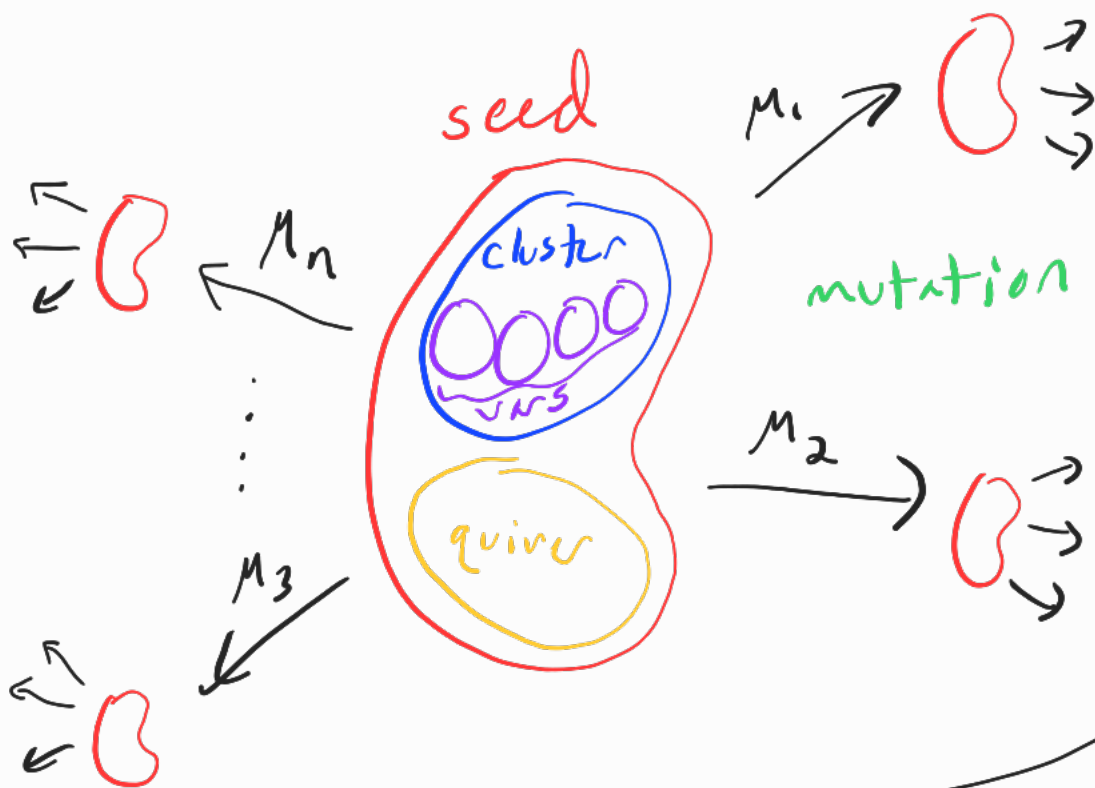
If we mutate Q at a source j , then $\mu_j(Q)$ is obtained by simply reversing arrows at j (similar for sinks)

Defn: We can add a set of frozen vertices, drawn as squares, that we are not allowed to mutate at. We then say the quiver is an ice quiver.

Defn: The rank of a quiver is the number of mutable vertices

III Cluster Algebras

We add variables to each vertex of the quiver which also mutate.



all cluster vars generate the cluster algebra

Defn. A seed (\underline{x}, Q) consists of

(i) a cluster $\underline{x} = (x_1, \dots, x_m)$ of

- "algebraically independent" variables
- x_1, \dots, x_n are cluster variables (at mutable vertices)
 - x_{n+1}, \dots, x_m are coefficient vars (at frozen vertices)

(ii) a quiver Q of rank n with $m-n$ freezes

Defn: The seed mutation μ_j at j transforms

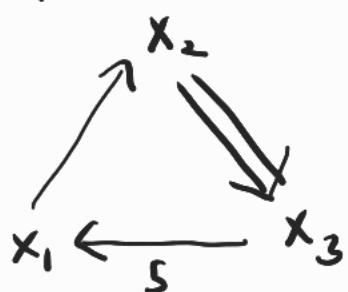
(\underline{x}, Q) into $\mu_j(\underline{x}, Q) = (\underline{x}', Q')$ given by

- $Q' = \mu_j(Q)$

- $\underline{x}' = (x'_1, \dots, x'_n)$ where $x'_k = x_k$ for $k \neq j$,

and $x_j x'_j = \prod_{i \rightarrow j} x_i + \prod_{j \rightarrow k} x_k$ "exchange relation"

Example 4

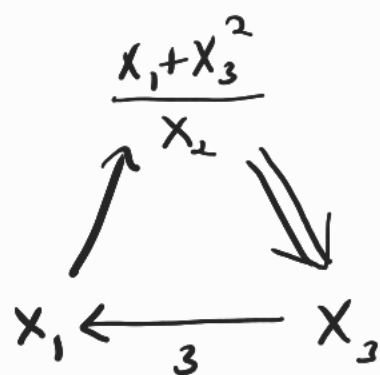


$$\underline{x} = (x_1, x_2, x_3)$$

μ_2

----->

$$x_2 x'_2 = x_1 + x_3^2$$



$$\underline{x}' = (x_1, \frac{x_1 + x_3^2}{x_2}, x_3)$$

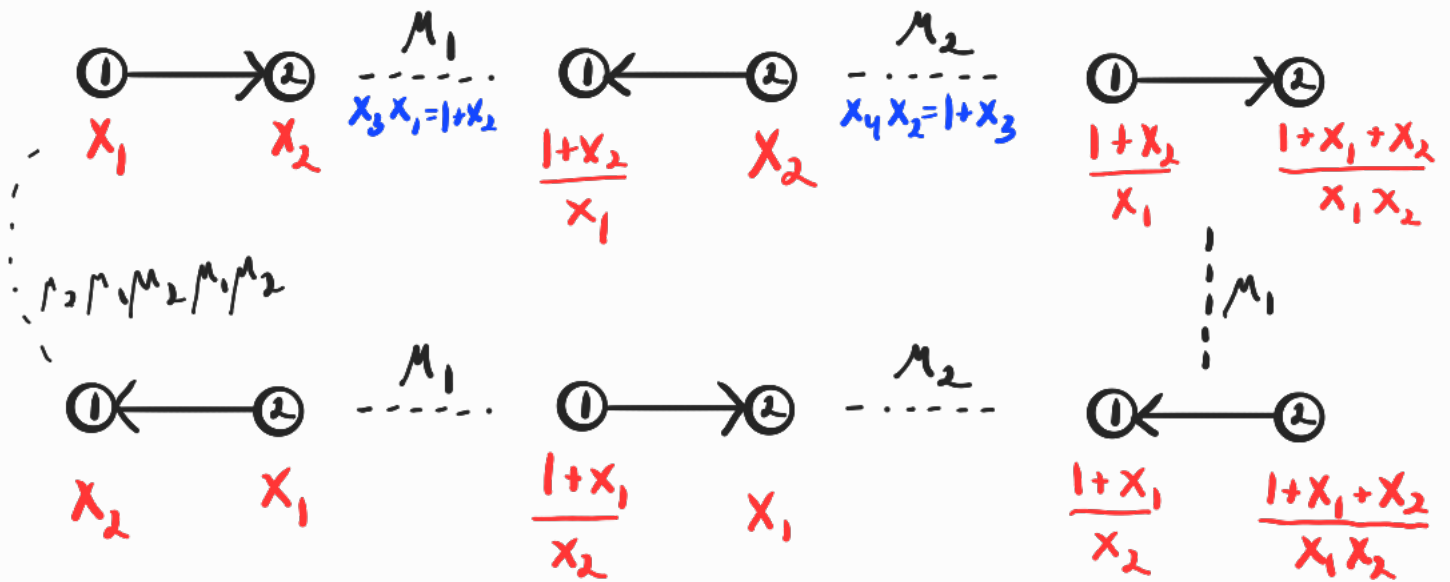
Let X be the set of all cluster variables obtained by mutating the seed (\underline{x}, Q) (over all possible mutation sequences)

Defn: let the ground ring be $R := \mathbb{C}[x_{n+1}, \dots, x_n]$.

The cluster algebra $\mathcal{A}(\underline{x}, Q)$ is $R[X]$.

The rank is the rank of Q

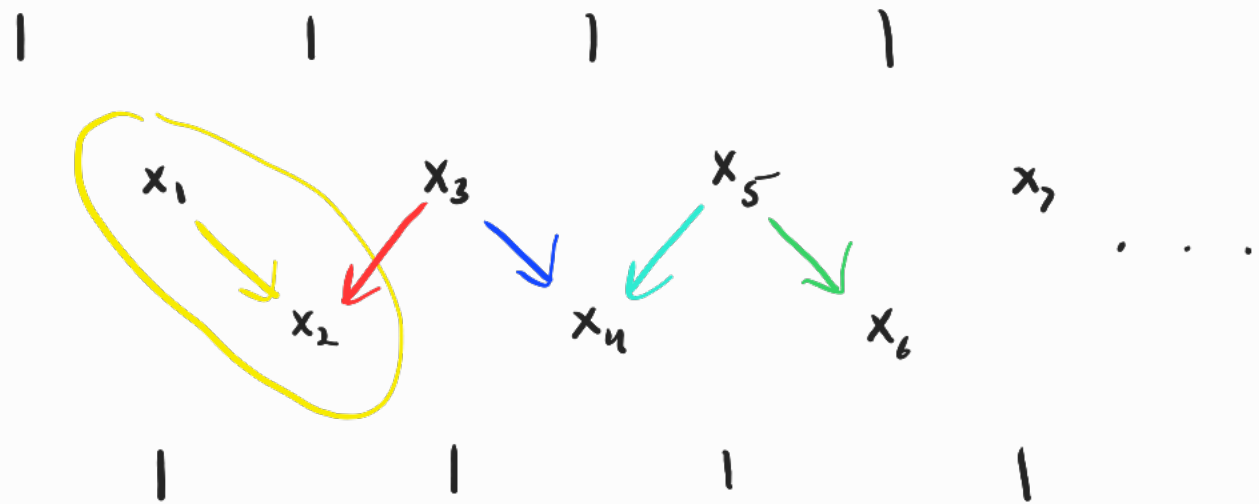
Example 5: Cluster algebra of type A_2



So $A((x_1, x_2), \textcircled{1} \rightarrow \textcircled{2}) = \mathbb{Z} \left[x_1, x_2, \frac{1+x_2}{x_1}, \frac{1+x_1+x_2}{x_1 x_2}, \frac{1+x_1}{x_2} \right]$

Rem: Usually # quivers and # cluster variables obtained by mutation is infinite.

Example Fricze IF



$$x_1 x_3 = 1 + x_2 \Rightarrow x_3 = \frac{1 + x_2}{x_1}$$

$$x_4 x_2 = 1 + x_3 \Rightarrow x_4 = \frac{1 + x_1 + x_2}{x_1 x_2}$$

$$x_5 x_3 = 1 + x_4 \Rightarrow x_5 = \frac{1 + x_4}{x_3}$$

$$x_6 x_4 = 1 + x_5 \Rightarrow x_6 = \frac{1 + x_5}{x_4}$$

$$x_7 x_5 = 1 + x_6 \Rightarrow x_7 = \frac{1 + x_6}{x_5}$$

⋮

So all elements of \mathbb{F} are in the cluster algebra

$$A((x_1, x_2), \textcircled{1} \rightarrow \textcircled{2})$$